Have fun to get the best work done
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Playworks uses co-operative play activities to:
- Reduce stress
- Create an atmosphere of trust
- Promote lively, candid communication

Conferences
Break the ice with co-operative play. Gentle physical fun helps to form a cohesive group out of a collection of individuals, ready to get down to business with a fresh attitude.

Courses and meetings
Presentations can last for as little as an hour or the duration of an event involving games as openers or energisers. Colleagues see each other in a different light, opening up new ways of interacting.

Consultations
We start by establishing a rapport among your group members via ice breaker games. Then we move on to activities that require trust and co-operation. After the latter games, facilitated discussion focuses on the group process and reflects the role each person played. Successes and failure are easier to talk about in the context of a game.

Having established a safe atmosphere where colleagues feel free to speak, parallels are drawn between the games and the work setting. It is at this point that constructive change can begin.

Minimum: 1 day.

“Playworks is one of the most positive, useful approaches for facilitating staff communication and teamwork.”
Rene Grypma, Director, Work Preparation Centre, Adelaide, South Australia

Ultimate stress relief
Let go of tension that builds up in work settings. Colleagues relax through Playworks simple direct methods, and come back to their jobs refreshed and invigorated. Attitudes change; seeing each other through new eyes, work moves faster and smoother.

1-2 hours.

Instant team building
Unveil your creative side and build trust. Real business success comes when your work group becomes a team and the team pushes beyond narrow individual roles to create original products and services.

Playworks and cooperative play are a starting point. Colleagues listen to each other and are listened to thereby improving communication. The group develops a new, special energy, which stimulates cohesive work.

Half to full day.
Conflict resolution
Lifting the heaviness from sensitive subjects, Playworks dissolves barriers so that work conflicts and problems can be examined light-heartedly but meaningfully. Cooperative play coupled with insightful processing motivates real connection between co-workers.
Half to full day.

Social occasions
Enliven parties, celebrations and picnics with humorous activity. Relax and have fun together.
1-2 hours.

“Since I’ve been to the Playworks course, I use the games in training our course leaders. They recognise the importance of providing a pause that energises and refreshes participants.”
Christer Elfving, Personnel & Training Dept, Swedish Liquor Commission

Director
Dale N Le Fevre is a management consultant who has been giving leadership training seminars worldwide since 1975.
His first book was in 5 languages, and his most recent, Best New Games, is published by Human Kinetics. Mr Le Fevre has produced numerous training tapes which are now coming out as DVDs, including Best of Cooperative Games DVD and The New Games DVD. He has also produced the New Games CD-ROM, which is in 4 languages.
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